

26th Annual North Shore Thanksgiving Tournament

Rules and Information

October 6-8, 2012

Team Guidelines

There will be a Field Marshal present at your field at all times. If you have any questions, please approach your Field Marshal first.

HEADQUARTERS

- Headquarters (Friday, Saturday and Sunday) will be at the Bubble located adjacent to Windsor Secondary School, 931 Broadview Drive, North Vancouver, just off Mount Seymour Parkway.
- **Check-in and pick-up your team package at Tournament Headquarters Friday evening between 6-9pm or Saturday morning before your first game.**
- **Please provide your team rosters at time of check-in**
- Contacts:
 - * Jim Marshall cell: 604-657-7392 Tournament Director
 - * Jeff Mulock cell: 604-512-2477 Head Official
 - * Silvana Pope cell: 604-812-3388 Head Scorekeeper

FORMAT

- U09 – U13 game times will be – 2 halves of 30 minutes
- U14 – U18 game times will be – 2 halves of 35 minutes

Team Groupings:

Group of 8

- Split into two groups of 4 teams
- Teams play 3 games round-robin within their group
- After round robin play, teams cross-over and 1st place in Group 1 will play 1st place in group 2 and the same follows for 2nd place, 3rd and 4th

Group of 6

- Split into two groups of 3 teams
- Teams play round-robin within their group and one cross-over game
- After round-robin, teams are ranked 1 through 3 in their groups based on TOTAL points
- On Monday, teams cross-over and 1st group in Group 1 plays 1st in group 2 and the same follows for 2nd and 3rd place

Group of 5

- Teams play in one grouping
- Teams play 4 game round- robin within their group
- After round robin play, teams are ranked 1 through 5 based on TOTAL points and there are no-play-offs

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Group of 4

- Teams play in one grouping
- Teams play 3 games round- robin within their group
- After round robin play, teams are ranked 1 through 4 based on TOTAL points
- On Monday, 1st plays 2nd place; 3rd plays 4th plays

POINTS

1. WIN – 3 points
2. TIE – 2 points
3. LOSS – 0 points
4. SHUTOUT – 1 Bonus Point (0-0 is not a shutout)
5. FORFEIT – 3 points (score placed as 1 – 0)
6. NO POINTS will be awarded if neither team appears for the game
7. The maximum points awarded for goal differential is 3
8. The maximum points a team can earn for a game is 7

Example #1 - if a team won 4 – 0, they would receive 3 pts for the win, 1 bonus pt for a shut-out and 3 pts for maximum goal differential; total 7 points.

Example #2 – if a team won 2 -1; they would 3pts for the win, no bonus pt. and 1 point for goal differential; total 4 points

Ties

If top teams are tied, the tie breaker will be:

- Match result between tied teams
- Goal differential

Exception: Any team winning all of their games (regardless of their point standing) will be declared the winner.

In a CHAMPION MATCH (playing for medals): If teams are still tied after regulation time, then there will be a 2 X 10 minute overtime periods. **Golden goal** decides match and ends overtime. If the teams are still tied, the match will be decided by penalty kicks per FIFA laws.

U9 & 10 play 7 v 7; U11 and U12 play 8 v 8; Super 8 style; U13-U18 play 11 v 11.

TOURNAMENT RULES

1. The following age groups may enter: U9 – U18 club teams (house, silver and gold/select teams).
2. Players must play in their own age groups; younger players may play up.
3. Players must be registered with the Tournament and the team and club they represent. Hand in team rosters at check-in.

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4. Each team must have a minimum of 13 or a maximum of 20 players. If short of players, a maximum of three players from other teams (within your club) will be allowed (unless given permission by the Director or Registrar to do otherwise). Please advise Tournament Officials of additions when your team checks in. **Teams may not include players from higher levels (i.e. silver teams may not include gold level registered players).**
5. **All games are to start on time. Late starts mean a shorter game played.**
6. A complete team list must be submitted to registration before 1st game
7. **Home Team supplies game ball.**

SUBSTITUTIONS

- Substitutions are considered to be unlimited.
- NO substitution without the Referee's permission.

UNIFORM COLOURS

- Home Teams (Listed First) are responsible for providing alternate uniforms or pinnies if the teams have the same colour
- Goaltenders MUST also wear a different colour

OFFICIALS

- Referee's decisions are **FINAL**
- Players accumulating 2 yellow cards in one game will automatically be suspended from the Team's next game.
- Players accumulating 3 yellow cards in 3 different games must sit out their next game.
- Any player receiving a red card will be ejected from both the game and her next Tournament Game.
- Penalty for playing a suspended player is forfeiture of the game.
- **Abuse of Officials (verbal or physical) will not be tolerated. This applies to players, coaches, parents and team supporters. Officials are to report any incidents to their Field Marshal.**
- There will be no time added on due to injury or substitutions. Referees shall exercise discretion on a long delay due to a serious injury only. (There is not a lot of time between games).
- PLEASE DO NOT HAVE COACHES OR PARENTS THROW WATER BOTTLES ONTO FIELD DURING GAME.

PROTESTS

- Protests must be made to **Tournament Headquarters** within 1 hour of the incident

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PRESENTATIONS

- Presentation of awards will be made at the field immediately following the final game in each age group. Please have your team Manager check in with the Field Marshal to advise that your team is present. Some teams have departure times to make – so please attend to the presentation at each park as soon as possible.
- Medals will be presented to the first, second and third place teams.

FIRST-AID

- Please bring your own First Aid Kit.

LOST AND FOUND

- **Please** turn in all items found to the Field Marshal.