

North Shore Girls Soccer Club Pee Wee Mini-Soccer Rules U6 to U11

The North Shore Mini-Soccer Rules (the Rules) have been designed by the North Shore Youth Soccer Association (NSYSA) Rules Committee, which is comprised of members from each club. They are based on the BCSA recommended Mini Soccer Laws. In any cases of ambiguity or omission, FIFA laws of the game (the Laws) apply. The Rules are intended to augment the FIFA Laws and provide instructions for coaches, managers and referees on the conduct of games. The Rules are to be used for all NSYSA mini-soccer games.

The Rules are broken down by age group. In the event of conflict between the Rules and the Laws, the Rules shall be deemed correct.

North Shore Girls Soccer Club (NSGSC) Pee Wee Mini-Soccer Rules U6 to U11 comes in two parts,

- a) Rule 26 the 17 page BCSA "Rules for Small Sided Games" this is the North Shore Mini-Soccer Rules (the Rules) mentioned above.
- b) North Shore Girls Soccer Club (NSGSC) Pee Wee Mini-Soccer Rules U6 to U11 following this page. In the event of conflict between the BCSA "Rules for Small Sided Games" and NSGSC Mini-Soccer Rules, the NSGSC Mini-Soccer Rules shall be deemed correct.

General Rules

- The referee's word is final, even if he/she is wrong! Arguing with or disputing the call of the referee is a sending off offence - even for coaches
- If no official referee is present, the person selected to control the match must not coach the players as well (except at U6, U7 and U8)
- **Coaches may not manhandle the players**
- No coaches or spectators behind goal line from corner to corner
- All players **must** play **equal** time each game
- Players **must** be rotated through **all positions** on the field
- Players **must not** play as goalie for more than **one half** of a game
- If one team is short players, mix teams and play
- Goal spread must not exceed five (5)
- At the end of game, players and coaches must shake hands with opponents and the referee
- All team officials **MUST** wear LanCards at games

Mini Soccer Specific Laws

Players

- Substitutions can be made at **any** stoppage in play, with the permission of the referee
- The goal keeper can handle the ball anywhere within her own goal area.
- Outside of the area she can kick the ball but cannot pick up with her hands
- The goal keeper may not drop kick or throw the ball beyond the halfway line without the ball touching the ground or a player first. A free kick is awarded to the opposing team at the centre spot.

Players Equipment

- Players **MUST** wear shin guards (under their socks)
- Players may not wear any jewelry and may not tape jewelry

The Referee/Control of the Game

- Play will be stopped for injuries, as soon as the referee notices the injury; coaches already on the field can attend to players before play is stopped
- Off-field coaches may not enter the field to help an injured player without the referee's permission (the coach should try to get the referee's attention)
- Coaches **MUST** control the spectators' behavior, and will be disciplined if they fail in this duty

Duration of Play

- No overtime or shoot-outs to be played in league play; ties are fine

Start and Restart of Play

- For all kick off, goal kicks, corner kicks and free kicks, all opponents **MUST** be at least 8 metres (U9 to U11) from the ball 5 metres (U6 to U8)
- There will be no drop balls; give the ball to the team who had possession at the time of the stoppage and allow them to restart
- A goal cannot be scored directly from a throw in or an indirect free kick (a goal can be scored from all other restarts: kick off, corner kick, goal kick)

Offside

- There will be no offside calls from U6 to U10 except deliberate goal sitting; warn the player to stop first, then penalize if necessary

Fouls and Misconduct

A free kick is awarded to the opposing team if a player commits any of the following offences in a manner considered to be careless, reckless or using excessive force:

- Slide tackles an opponent
- Kicks or attempts to kick an opponent
- Trips or attempts to trip an opponent
- Jumps at an opponent
- Charges an opponent
- Strikes or attempts to strike an opponent
- Pushes an opponent

A free kick is awarded to the opposing team if a player commits any of the following offences:

- Tackles an opponent to gain possession of the ball, making contact with the opponent before touching the ball
- Holds an opponent
- Spits at an opponent
- Handles the ball deliberately (except for the goalkeeper within his/her own goal area)
- Plays in a dangerous manner
- Impedes the progress of an opponent
- Prevents the goalkeeper from releasing the ball from his/her hands
- Commits any other offence, not previously mentioned in Law 12, for which play is stopped to caution or dismiss a player

A free kick is awarded to the opposing team if a goalkeeper commits any of the following offences:

- Takes more than 6 seconds to release the ball from his/her hands
- Touches the ball again with his/her hands after it has been released from his/her possession and has not touched any other player
- Touches the ball with his/her hands after it has been deliberately kicked to him/her by a teammate
- Touches the ball with his/her hands after he/she has received it directly from a throw in taken by a teammate.

Only when a Class 5 or higher referee is officiating, can a player can be cautioned and shown the yellow card if he/she:

- Is guilty of unsporting behavior
- Shows dissent by word or action
- Persistently infringes the Laws of the Game
- Delays the restart of play
- Fails to respect the required distance (5m or 8m) when play is restarted with a corner kick or free kick or 2m for a throw in

- Enters or re-enters the field of play without the referee's permission
- Deliberately leaves the field of play without the referee's permission

Only when a Class 5 or higher referee is officiating, can a player can be sent off and shown the red card if he/she:

- Is guilty of serious foul play
- Is guilty of violent conduct
- Spits at an opponent or any other person
- Denies the opposing team a goal or an obvious goal scoring opportunity, by deliberately handling the ball (this does not apply to a goalkeeper within his/her own penalty area)
- Denies an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick
- Uses offensive or insulting or abusive language and/or gestures
- Receives a second caution in the same match

Free Kicks

- ALL free kicks will be INDIRECT; the ball must touch another player after being kicked before a goal can be scored
- For offenses which occur within the goal area:
- Defensive free kicks can be taken from anywhere within the goal area
- Offensive free kicks are taken from outside the goal area perpendicular to where they occurred

Penalty Kicks

- There will be no penalty kicks from U6 to U10

Goal Kicks

- Goal kicks shall be taken from within the goal area or from any spot no further than 5 metres from the goal if no goal area is marked

Corner Kicks

- Corner kicks shall be taken from the corner of the field

Specific Differences Between Age Groups

U6 Mini-Soccer Laws/Rules

- Field: length 30 metres (max); width 22 metres (max) or smaller depending on total field size and number of teams. Fields should be marked with cones and not lime
- U6 Goals should measure max 8 ft and be marked with "witches hat cones"
- No goalkeepers
- No goal area
- Use a properly inflated size 3 ball
- One coach per team may coach on the field (staying well out of the way)
- No throw-ins, ball must be kicked in to restart the play
- For throw-ins, kick offs, goal kicks, corner kicks and free kicks, opponents must be at least **5 metres** from ball
- Number of players: 3 v 3 Teams will split their team in two groups and play two simultaneous games of 3 v 3
- Maximum squad size: 12
- There will be no referees for U6 games
- One of the two on-field coaches will control the game
- Duration of the game: 2 x 15 minute halves with a 5 minute half time break

U7/U8 Mini-Soccer Laws/Rules

- Field: length 36 metres (max); width 25 metres (max) or smaller depending on total field size and number of teams. Fields should be marked with cones and not lime
- Goal Area: extends out 3 metres in front of and 3 metres the side of each goal post
- U7/U8 Goals should measure max 8 ft and be marked with "witches hat cones"
- Use a properly inflated size 3 ball
- One coach per team may coach on the field (staying well out of the way), **but never in either goal area**
- Number of players: 4 v 4 (3 on the field plus 1 Goal Keeper) Teams will split their team in two groups and play two simultaneous games of 4 v 4
- Maximum squad size: 12
- There will be no referees for U7 to U8 games
- One of the two on-field coaches will control the game
- Duration of the game: 2 x 15 minute halves with a 5 minute half time break

U9/U10 Mini-Soccer Laws/Rules

- Field: length 55 metres (max); width 36 metres (max) Fields can be marked with lime or cones
- Goal Area: extends out 10 metres in front of and 10 metres to the side of each goal post
- Goals should measure max. 3.7 x 1.8 m (12 ft x 6 ft); these can be portable goals, pugg-goals or "witches hat cones"
- Use a properly inflated size 3 ball for U9; **size 4 ball for U10**
- Number of players: 7 v 7 (6 on the field plus 1 Goal Keeper)

- Maximum squad size: 14
- U9 will have no referees
- U10 will have Class 5 referees
- The person selected to control the match (U9 or if there is no class 5 or higher referee at the field) is not allowed to coach at the same time
- U10 pays the referee in cash at the field: they are to be paid by the home team before the game starts
- U10 and U9: no coaches on the field all year
- Duration of the game: 2 x 25 minute halves with a 5 minute half time break

U11 Mini-Soccer Laws/Rules

- Field: length 75 metres (max); width 55 metres (max) Fields should be marked with cones only
- Offsides are called in the attacking third of play. Orange "witches hat cones" should be placed on each side of the field 1/3 of the way up from the corner
- Goal Area: extends out 14 metres in front of and 14 metres to the side of each goal post
- Goals should measure max. 5.5 m x 1.8 m (18 ft x 6 ft); these can be portable goals, pugg-goals or "witches hat cones"
- Use a properly inflated size 4 ball
- Number of players: 8 v 8 (7 on the field plus 1 Goal Keeper)
- **Maximum squad size: 14** (differs from BCSA recommended max of 16)
- U11 will have class 5 referees. The person selected to control the match (if there is no class 5 or higher referee at the field) is not allowed to coach at the same time
- U11 teams do not need to pay the referees, they will be paid directly by NSYSA
- **No coaches** on the field
- Duration of the game: 2 x 30 minutes 5 minute half time
- On artificial turf (AT) fields, games **MUST start on time** and MUST finish 65 minutes past the start time. If teams start late the time will be taken off the game duration. Leave the field quickly to shake hands
- On AT fields, tents and players benches are allowed but only if they have no spikes or any sharp objects that could damage the turf. Tents are never allowed in the 10 yard area between the two fields, they can only be placed on the outside side lines. Tents should not be used on AT in windy conditions
- On AT fields, NO spectators are allowed on the field